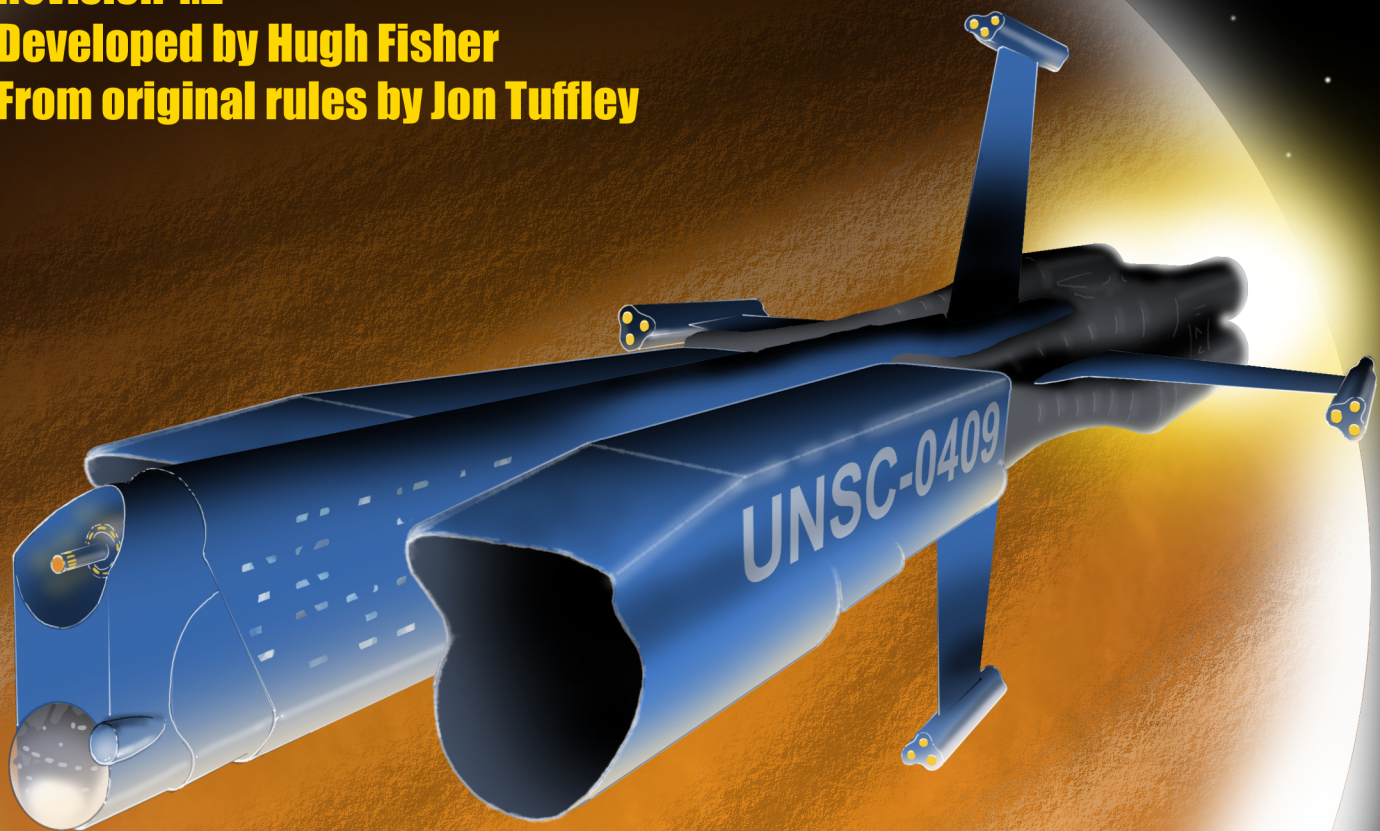


Full Thrust Cross Dimensions

Revision 1.2

Developed by Hugh Fisher

From original rules by Jon Tuffley



Artwork by Rob Armstrong